

▪ EDUCATION |

- 2013** maya workshop
GOBELINS, L'ECOLE DE L'IMAGE
- 2010** master's degree in digital direction
SUPINFOCOM ARLES
- 2007** bts graphic design
LYCEE TECHNIQUE DE LA GRANDE TOURRACHE
- 2003** baccalauréat s
LYCEE PIERRE D'ARAGON

▪ EXPERIENCE |

- 2014** key compositing on minions
ILLUMINATION MAC GUFF
- 2013** compositing on despicable me 2
ILLUMINATION MAC GUFF
- 2012** cg generalist artist
PH STUDIO
character modeling on despicable me 2
ILLUMINATION MAC GUFF
- 2011** compositing on dr. seuss' the lorax
ILLUMINATION MAC GUFF
- 2010** cg generalist artist
PH STUDIO
production of hezarfen
SUPINFOCOM ARLES
- 2009** internship in 3d departement
SPACE PATROL
production of lune et l'autre
CANAL J
- 2008** internship in 3d departement
CUBE CREATIVE
production of hakcro
SUPINFOCOM ARLES
- 2006** internship in creative departement
HIGHWAY TELEVISION

▪ SOFTWARES |

- 3D** 3dsmax.maya | vray.mental ray
- COMPOSITING** nuke.after effects
- OTHERS** photoshop.premiere.flash

▪ OTHERS |

- INTEREST** photography.cinema.music.video games
- LANGUAGE** french | NATIVE
english | FLUENT
japanese | BASIC